



Player One

# PRODUCT CATALOG

# 2025

Player One Astronomy (Suzhou) Co., Ltd





# *Innovation in exploration*

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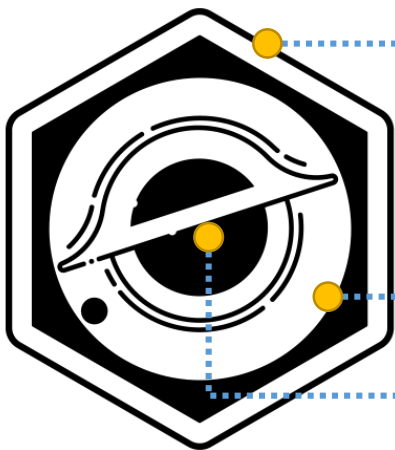
## Who are we?

Player One Astronomy Co., Ltd is a high-tech enterprise specializing in R&D, production, sales, and service of astronomical cameras and supporting products. With a strong R&D team that moves forward in innovation, the company has successfully launched a series of astronomical cameras and supporting products with independent intellectual property rights, covering a wide range of needs from beginners to professionals. Our camera series are highly praised by users for their excellent image quality, stability, and ease of use. At the same time, we attach great importance to customer service, providing users with technical support in a timely manner, and find solutions quickly and accurately. We also actively participates in domestic and international astronomical exchanges and cooperation to jointly promote the progress and development of astronomical science and technology.

Looking ahead, Player One will continue to adhere to the concept of "innovation, quality, and service", constantly introduce new products, and contribute more to the development of the global astronomical field.

## Why Player One?

Player One is not only the name of our company, it's also our core values. Be the top one player in astronomy market ! As a technologically innovative company, we are committed to make professional, sophisticated astronomy equipment with our cutting-edge technology.

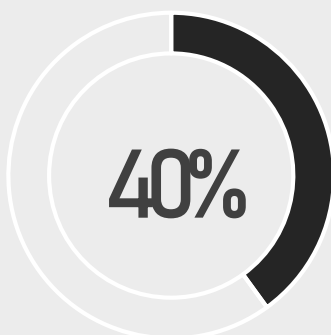


The regular hexagon is a very technological shape, which is also the outer layer of the logo, and we also apply it to the appearance of our products.

Circle is an indispensable element in astronomical products. The lack of arc, just like the lack of wheels, the car can not move forward.

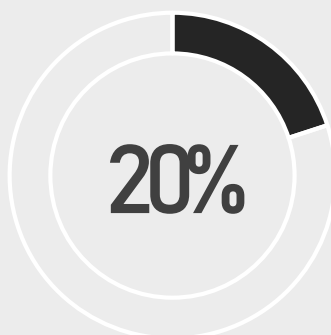
The core in our logo is a black hole and accretion disk. It is the most powerful gravitational object in the universe, so that the logo is full of power and attraction. Even if it is a static graphic, it will make people feel the curvature of space-time caused by gravitational effects.

## Team structure



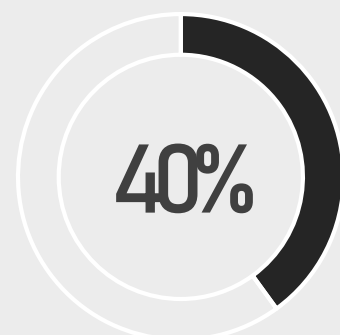
R&D

10 members



Marketing

5 members



PD

10 members

# Camera Line

## Cutting-edge Design

Scientific and technological, look luxurious and cool,  
highlighting the style of high-end players

## Innovation

Focus on independent intellectual  
property rights and product innovation

## High Quality

Use high quality electronic components

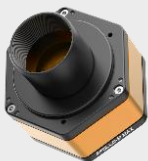
## Various Product line

Covers all aspects of astrophotography



Planetary  
Camera

Mercury Series TBD	Venus Series TBD	Mars Series IMX290/46 Mars II Series IMX462/662	Jupiter Series TBD	Saturn Series IMX533	Uranus Series IMX585	Neptune Series IMX178  Neptune II Series IMX464  Neptune III Series IMX664
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Solar  
Camera

Apollo MAX Series IMX432/428	Apollo Series IMX174	Apollo MINI Series IMX429
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Guiding  
Camera

Xena Series IMX249	Sedna Series IMX178	Ceres Series AR0130/IMX224  Ceres II Series IMX462
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AL DSO  
Camera

Zeus Series IMX455	Poseidon Series IMX571	Artemis Series IMX492/294
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CF DSO  
Camera

Ares Series IMX533	Uranus Series IMX585	Apollo MAX Series IMX432/428
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### Design for deep sky imaging!

Player One cooled camera series name after gods in ancient Greek mythology.

This series using STARVIS technology BSI Sony sensors.

Innovative technology: Rear tilt plate, Deep Cooling, USB3.0 Type-C Port, BFL solutions

Model	Sensor	Format	Resolution	Pixel	Noise	QE	FW	Delta-T	ADC
Zeus 455M PRO	IMX455 mono	36×24mm (FF )	9576×6388	3.76μm	4.2-1.27e	≈91%	71.6ke	-35°C	16bit
Zeus 455C PRO	IMX455 color	36×24mm (FF )	9576×6388	3.76μm	4.2-1.27e	≈80%	71.6ke	-35°C	16bit
Poseidon-M PRO	IMX571 mono	23.5×15.7m m (APS-C )	6252×4176	3.76μm	3.9-1.0e	≈91%	71.7ke	-40°C	16bit
Poseidon-C PRO	IMX571 color	23.5×15.7m m (APS-C )	6252×4176	3.76μm	3.9-1.0e	≈80%	71.7ke	-40°C	16bit
Artemis-M PRO	IMX492 mono	19.2×13mm (4/3" )	8288×5648	2.3μm	7.7-1.46e	≈90%	18.6ke	-40°C	12bit
Artemis-C PRO	IMX294 color	19.2×13mm (4/3" )	4144×2824	4.63μm	7.8-1.2e	≈75%	65.8ke	-40°C	14bit
Ares-M PRO	IMX533 mono	11.31×11.31 mm (1" )	3008×3008	3.76μm	4.46-1e	≈91%	73ke	-40°C	14bit
Ares-C PRO	IMX533 color	11.31×11.31 mm (1" )	3008×3008	3.76μm	4.46-1e	≈80%	73ke	-40°C	14bit
Uranus-M PRO	IMX585 mono	11.2×6.3mm (1/1.2")	3856×2180	2.9μm	6.5-0.7e	≈91%	47ke	-40°C	12bit
Uranus-C PRO	IMX585 color	11.2×6.3mm (1/1.2")	3856×2180	2.9μm	6.5-0.7e	≈91%	47ke	-40°C	12bit
Apollo-M MAX PRO	IMX432 mono	14.5×9.9mm (1.1")	1608×1104	9μm	22.9~2.6e	≈79%	100ke	-40°C	12bit
Apollo 428M MAX PRO	IMX428 mono	14.5×9.9mm (1.1")	3216×2208	4.5μm	5.5~1.4e	≈79%	25.3ke	-40°C	12bit





VdB 141 The Ghost Nebula, [Tony Hallas](#), Planewave CDK 14+Zeus 455M PRO camera



WR 134 RGB + H- $\alpha$  + OIII, [Tony Hallas](#), Planewave CDK 14+Zeus 455M PRO camera





## ZEUS 455M PRO

IMX455 Monochrome BSI CMOS sensor

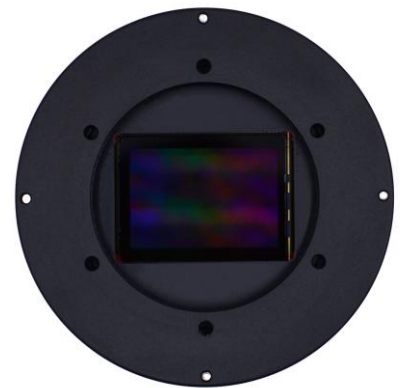


## ZEUS 455C PRO

IMX455 Color BSI CMOS sensor

### Ultimate dream for DSO imaging!

- ZEUS 455M/C PRO cooled camera is a non-amp-glow camera, full frame format, 16bit on-chip ADC and 1.27e ultra low noise make this camera has incredible results on wide filed APO, and long focal length telescope like large RC and Newtonian in remote observatory.
- Compatible with Phoenix Wheel 5\*2"/7\*2"/7\*50mm, FHD-OAG MAX, Filter Drawer MAX.



**Sensor**  
**IMX 455**



**Format**



**9576\*6388**  
**61 Mega Pixels**



**ADC**  
**16Bit**



**USB 3.0**



**DDR3 Buffer**



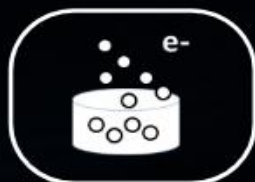
**6.5 FPS**



**Delta-T 35°C**



**Non-Amp-Glow**



**Full Well**  
**71.6Ke**

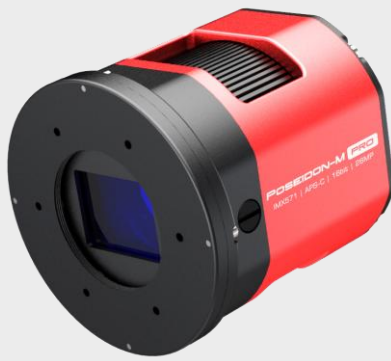


**QE**  
**Mono ≈ 91%**  
**Color ≈ 80%**

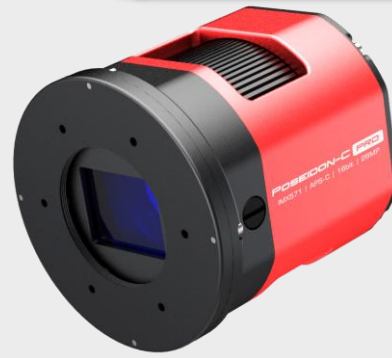


**Read Noise**  
**1.27e**



**POSEIDON-M PRO**

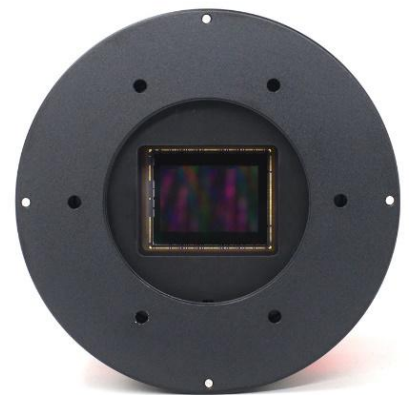
IMX571 Monochrome BSI CMOS sensor

**POSEIDON-C PRO**

IMX571 Color BSI CMOS sensor

### Master's choice for DSO imaging!

- Poseidon-M/C PRO cooled camera is a non-amp-glow camera, APS-C format is supported by almost all photographic telescopes and flattener, 16bit on-chip ADC and 1e ultra low noise make this camera has perfect result in DSO imaging.
- Compatible with Phoenix Wheel 7\*36mm/5\*2"/7\*2"/7\*50mm, FHD-OAG MAX, Filter Drawer MAX.



**Sensor**  
**IMX 571**



**Format**



**6252\*4176**  
**26Mega Pixels**



**ADC**  
**16Bit**



**USB 3.0**



**DDR3 Buffer**



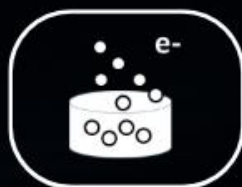
**15 FPS**



**Delta-T 40°C**



**Non-Amp-Glow**



**Full Well**  
**71.7Ke**



**QE**  
**Mono ≈ 91%**  
**Color ≈ 80%**



**Read Noise**  
**1e**

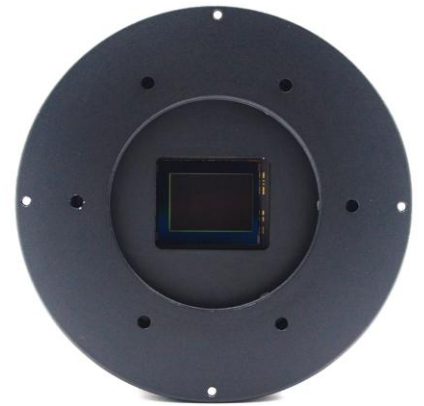


### ARTEMIS-M PRO

IMX492 Monochrome BSI CMOS sensor

## Enter professional level in DSO imaging!

- Artemis-M/C PRO cooled camera with 4/3" format, it is big enough for most deep sky objects, high sensitivity and low noise make this camera doing great in DSO imaging.
- Hardware BIN2 makes Artemis-M has same advantages as Artemis-C.
- Compatible with Phoenix Wheel 7\*36mm/5\*2"/7\*2"/7\*50mm, FHD-OAG MAX, Filter Drawer MAX.



Sensor  
IMX 492



Format



Bin1: 8288\*5648  
Bin2: 4144\*2824  
Bin1: 47Mega Pixels  
Bin2: 11.7Mega Pixels



ADC  
Bin1: 12 Bit  
Bin2: 14 Bit



USB 3.0



DDR3 Buffer



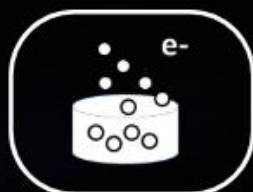
Bin1: 8 FPS  
Bin2: 33 FPS



Delta-T 40°C



Amp-Glow



Full Well  
Bin1: 18.6Ke  
Bin2: 65.8Ke



QE ≈ 90%



Read Noise  
Bin1: 1.46e  
Bin2: 1.25e

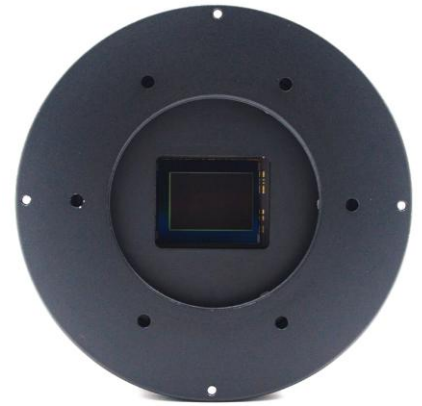


## ARTEMIS-C PRO

IMX294 Color BSI CMOS sensor

### Enter professional level in DSO imaging!

- Artemis-M/C PRO cooled camera with 4/3" format, it is big enough for most deep sky objects, high sensitivity and low noise make this camera doing great in DSO imaging.
- Hardware BIN2 makes Artemis-M has same advantages as Artemis-C.
- Compatible with Phoenix Wheel 7\*36mm/5\*2"/7\*2"/7\*50mm, FHD-OAG MAX, Filter Drawer MAX.



**Sensor**  
**IMX 294**



**Format**



**4144\*2824**  
**11.7Mega Pixels**



**ADC**  
**14 Bit**



**USB 3.0**



**DDR3 Buffer**



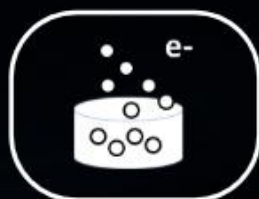
**33 FPS**



**Delta-T 40°C**



**Amp-Glow**



**Full Well**  
**65.8Ke**



**QE≈76%**



**Read Noise**  
**1.25e**



**ARES-M PRO**

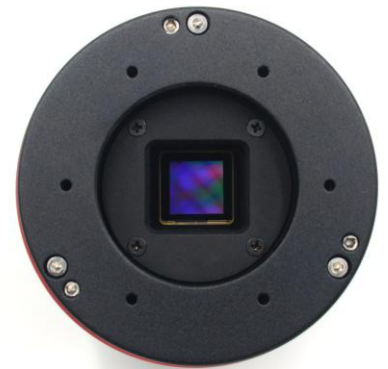
IMX533 Monochrome BSI CMOS sensor

**ARES-C PRO**

IMX533 Color BSI CMOS sensor

### Best entry-Level model in DSO imaging!

- Ares-M/C PRO cooled camera with 1" square non-amp-glow sensor, its high QE and low noise performance can bring beginners with very comfortable imaging experiences.
- Sensor Tilter Plate and Anti-Dew are integrated.
- Compatible with Phoenix Wheel 8\*1.25", FHD-OAG MINI, Filter Drawer MINI.

**Sensor**  
**IMX 533****Format****3008\*3008**  
**9Mega Pixels****ADC**  
**14 Bit****USB 3.0****DDR3 Buffer****43FPS****Delta-T**  
**35°C-40°C****Non-Amp-Glow****Full Well**  
**73Ke****QE**  
**Mono ≈ 91%**  
**Color ≈ 80%****Read Noise**  
**1e**



**URANUS-C PRO**

IMX585 Color BSI CMOS sensor

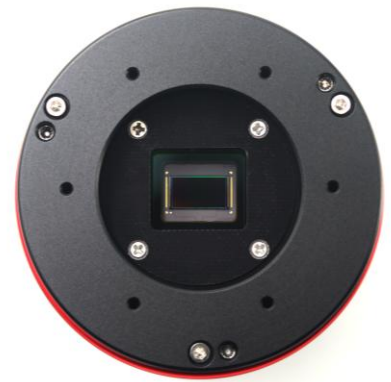


**URANUS-M PRO**

IMX585 Mono BSI CMOS sensor

### New entry-Level model in DSO imaging!

- Uranus-M/C PRO cooled camera with 1/1.2" non-amp-glow sensor, its high QE, low noise performance and reasonable price is best for beginner who want to try DSO imaging. It also can be used for planetary imaging or special celestial events.
- Sensor Tilter Plate and Anti-Dew are integrated.
- Compatible with Phoenix Wheel 8\*1.25", FHD-OAG MINI, Filter Drawer MINI.



**Sensor**  
**IMX 585**



**Format**



**3856\*2180**  
**8.3Mega Pixels**



**ADC**  
**12 Bit**



**USB 3.0**



**DDR3 Buffer**



**47FPS**



**Delta-T**  
**35°C-40°C**



**Non-Amp-Glow**



**Full Well**  
**47Ke**



**QE≈91%**



**Read Noise**  
**0.7e**

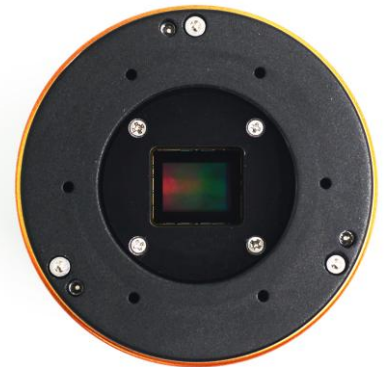


## APOLLO 428M MAX PRO

IMX428 Monochrome Global shutter CMOS Sensor

### Design for professional solar imaging

- Apollo 428M MAX PRO cooled camera with 1.1" non-amp-glow sensor, It is cooled version of famous Apollo 428M MAX camera. Cooled version can cooling down about 35-40 degrees, keep sensor at same temperature to make perfect calibration and noise control, it also can be used in scientific research.
- Sensor Tilter Plate and Anti-Dew are integrated.
- Compatible with Phoenix Wheel 8\*1.25", FHD-OAG MINI, Filter Drawer



**Sensor**  
**IMX 428**



**Format**



**3216\*2208**  
**7.1Mega Pixels**



**ADC**  
**12 Bit**



**USB 3.0**



**DDR3 Buffer**



**51FPS**



**Delta-T**  
**35°C-40°C**



**Global shutter**



**Full Well**  
**25.3Ke**



**QE≈79%**



**Read Noise**  
**1.4e**



1.1"

Apollo Series

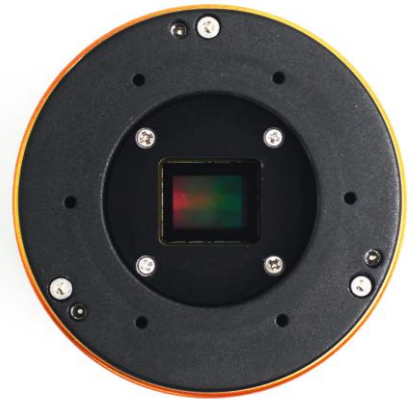


## APOLLO-M MAX PRO

IMX432 Monochrome Global shutter CMOS Sensor

### Design for professional solar imaging

- Apollo-M MAX PRO cooled camera with 1.1" non-amp-glow sensor, It is cooled version of famous Apollo-M MAX camera. Cooled version can cooling down about 35-40 degrees, keep sensor at same temperature to make perfect calibration and noise control, it also can be used in scientific research.
- Sensor Tilter Plate and Anti-Dew are integrated.
- Compatible with Phoenix Wheel 8\*1.25", FHD-OAG MINI, Filter Drawer MINI.



**Sensor**  
**IMX 432**



**Format**



**1608\*1104**  
**1.7Mega Pixels**



**ADC**  
**12 Bit**



**USB 3.0**



**DDR3 Buffer**



**126FPS**



**Delta-T**  
**35°C-40°C**



**Global shutter**



**Full Well**  
**100Ke**



**QE≈79%**



**Read Noise**  
**2.6e**





### Focus on Solar imaging!

Apollo series is the world's first camera line designed specifically for solar imaging, named after Apollo.

This series using monochrome and global shutter Sony sensors.

5 innovative technologies: DDR3 256MB buffer, DPS Tech, Passive Cooling, Nova Boosting, Sensor tilt plate

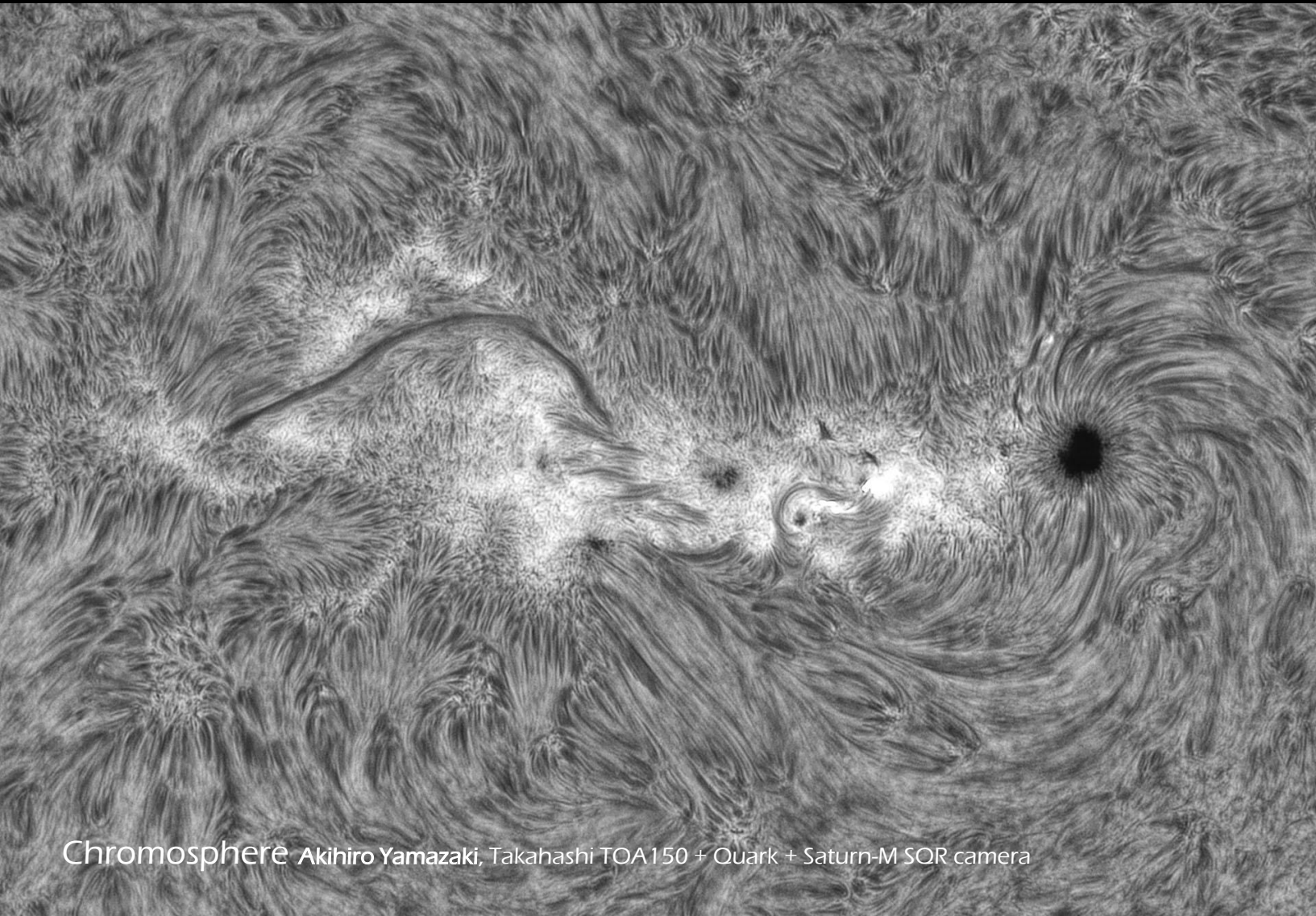
Model	Sensor	Format	Resolution	Pixel	Noise	QE	FW	FPS	ADC
Apollo 428M MAX	IMX428 mono	14.5×9.9mm (1.1")	3216×2208	4.5μm	5.5~1.4e	≈79%	25.3ke	51FPS	12bit
Apollo-M MAX	IMX432 mono	14.5×9.9mm (1.1")	1608×1104	9μm	22.9~2.6e	≈79%	100ke	126FPS	12bit
Apollo-M MINI	IMX429 mono	8.75×6.6mm (2/3")	1944×1472	4.5μm	5.6-1.45e	≈79%	25ke	84FPS	12bit
Apollo-M	IMX174 mono	11.3×7.1mm (1/1.2")	1936×1216	5.86μm	6.3-3.5e	≈77%	24.8ke	164FPS	12bit
Apollo-C	IMX174 color	11.3×7.1mm (1/1.2")	1936×1216	5.86μm	4.46-1e	≈77%	24.8ke	164FPS	12bit





Solar Eclipse Mehmet Ergün, Lunt60 + Neptune-M

*Mehmet Ergün*  
PHOTOGRAPHY

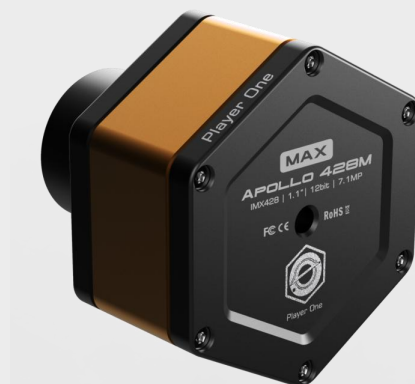


Chromosphere Akihiro Yamazaki, Takahashi TOA150 + Quark + Saturn-M SOR camera



## New flagship camera for solar imaging!

- Apollo 428M MAX camera adopts 1.1" Sony IMX428 global shutter mono sensor, The 4.5um pixel size accommodates a well depth of 25.3ke with a total of 7.1MP (the resolution is 3216×2208), and the diagonal is 17.5mm.
- Passive Cooling System is integrated.
- 135FPS in RAW8 format, based on Nova Boosting technology.



DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate

Nova Boosting

## Most popular camera for Ha solar imaging!

- Apollo-M MAX camera adopts 1.1" Sony IMX432 global shutter mono sensor, The 9um pixel size accommodates a well depth of 100ke with a total of 1.7MP (the resolution is 1608\*1104), and the diagonal is 17.5mm.
- Passive Cooling System is integrated.
- 126FPS in RAW8 format, based on Nova Boosting technology.



DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate

Nova Boosting

## High resolution solar and space station imaging!

- Apollo-M MINI camera adopts 2/3" format Sony IMX429 global shutter monochrome sensor. The 4.5um pixel size accommodates a well depth of 24.8Ke with a total of 2.8MP (the resolution is 1944\*1472), and the diagonal is 11mm.
- Passive Cooling System is integrated.
- 84FPS in RAW8 format.



DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate

## Classic camera for solar imaging!

- Apollo-M camera adopts the Sony IMX174 1/1.2" format monochrome sensor. The 5.86um pixel size accommodates a well depth of 32Ke with a total of 2.3MP (the resolution is 1944\*1216), and the diagonal is 13.3mm.
- Passive Cooling System is integrated.
- 164FPS in RAW8 format.

DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate



## Color camera for special usage!

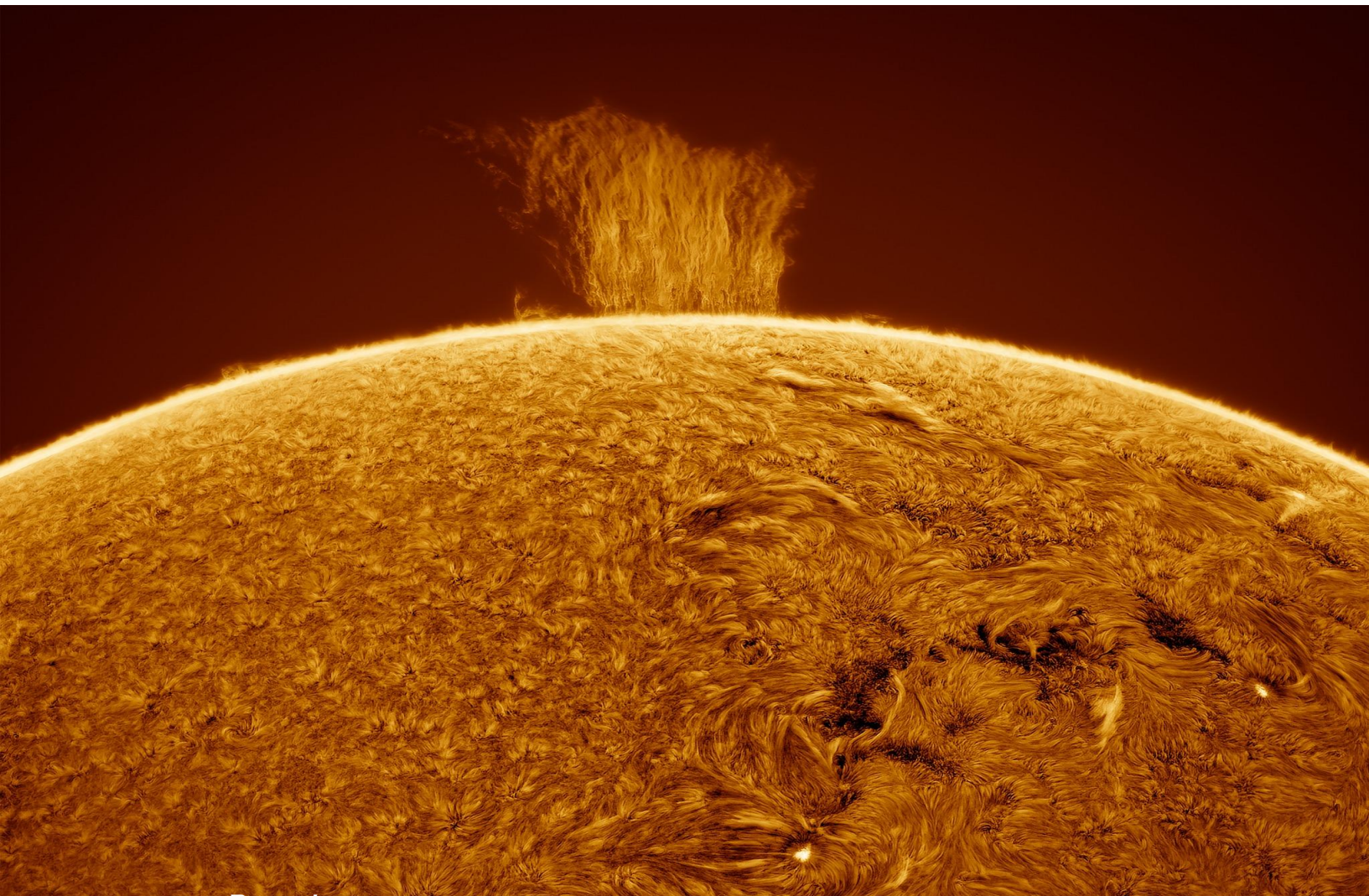
- Apollo-C camera adopts the Sony IMX174 1/1.2" format color sensor. The 5.86um pixel size accommodates a well depth of 32Ke with a total of 2.3MP (the resolution is 1944\*1216), and the diagonal is 13.3mm.
- Passive Cooling System is integrated.
- 164FPS in RAW8 format.

DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate



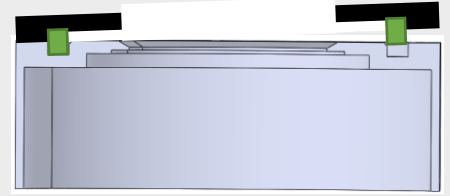
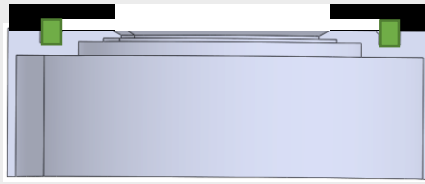


# Solar and Planetary Camera Design

## 2<sup>nd</sup> Gen Sensor Tilt Plate

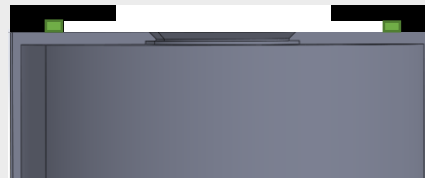
- 5mm sponge spacer  
2mm deep groove

2<sup>nd</sup> Gen can provide larger tilt angle and against light leak



- 3.5mm sponge spacer  
No groove

1<sup>st</sup> Gen Tilt plate



Built-in sponge spacer

Sensor tilt adjustment screw set

Newton Ring is a common thing in Ha Solar imaging, use build-in or extra tilt plate can perfectly remove it.

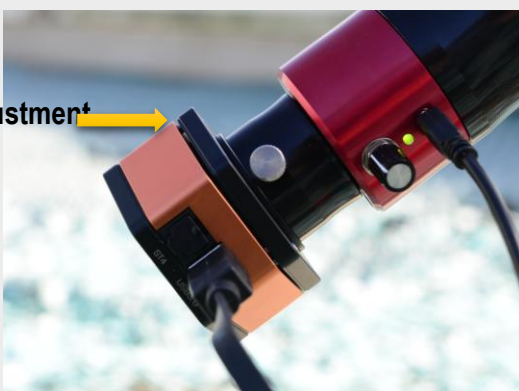
Without tilt adjustment



IMX432 flat with Quark

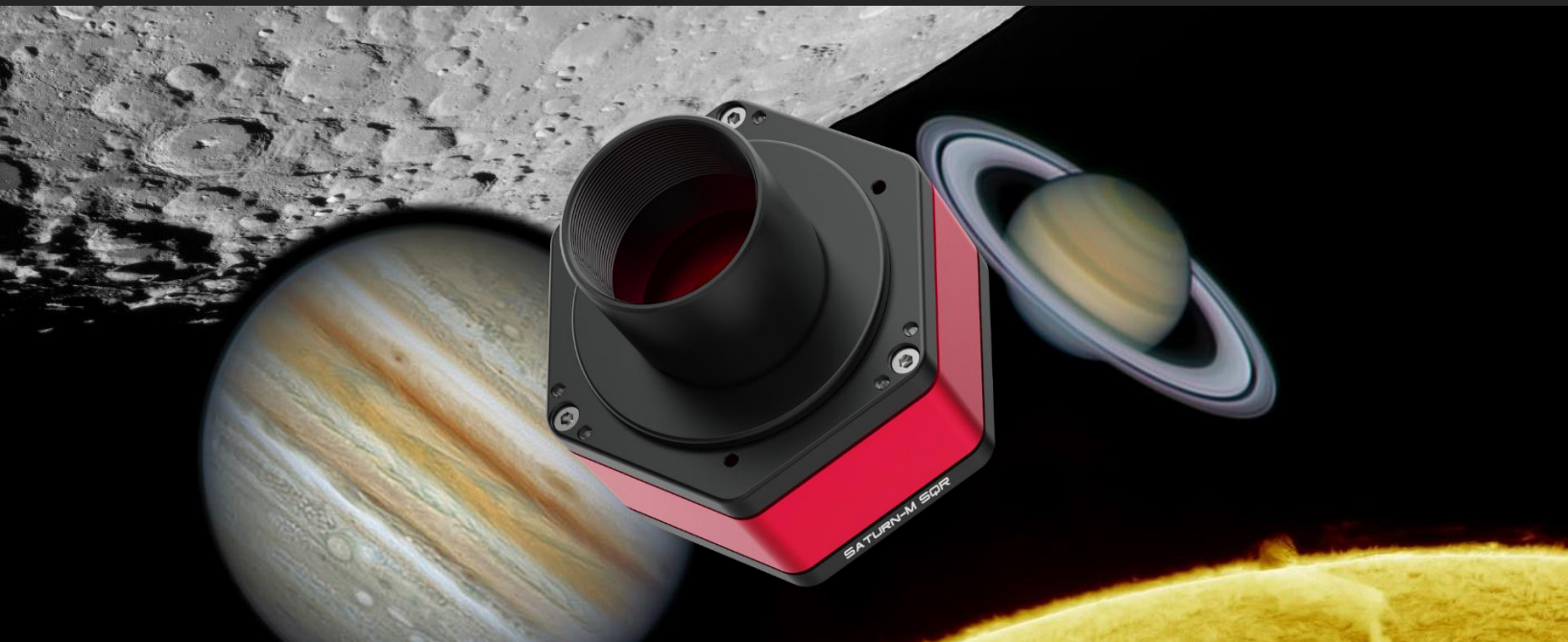


1.5-3mm tilt adjustment



IMX432 flat with Quark

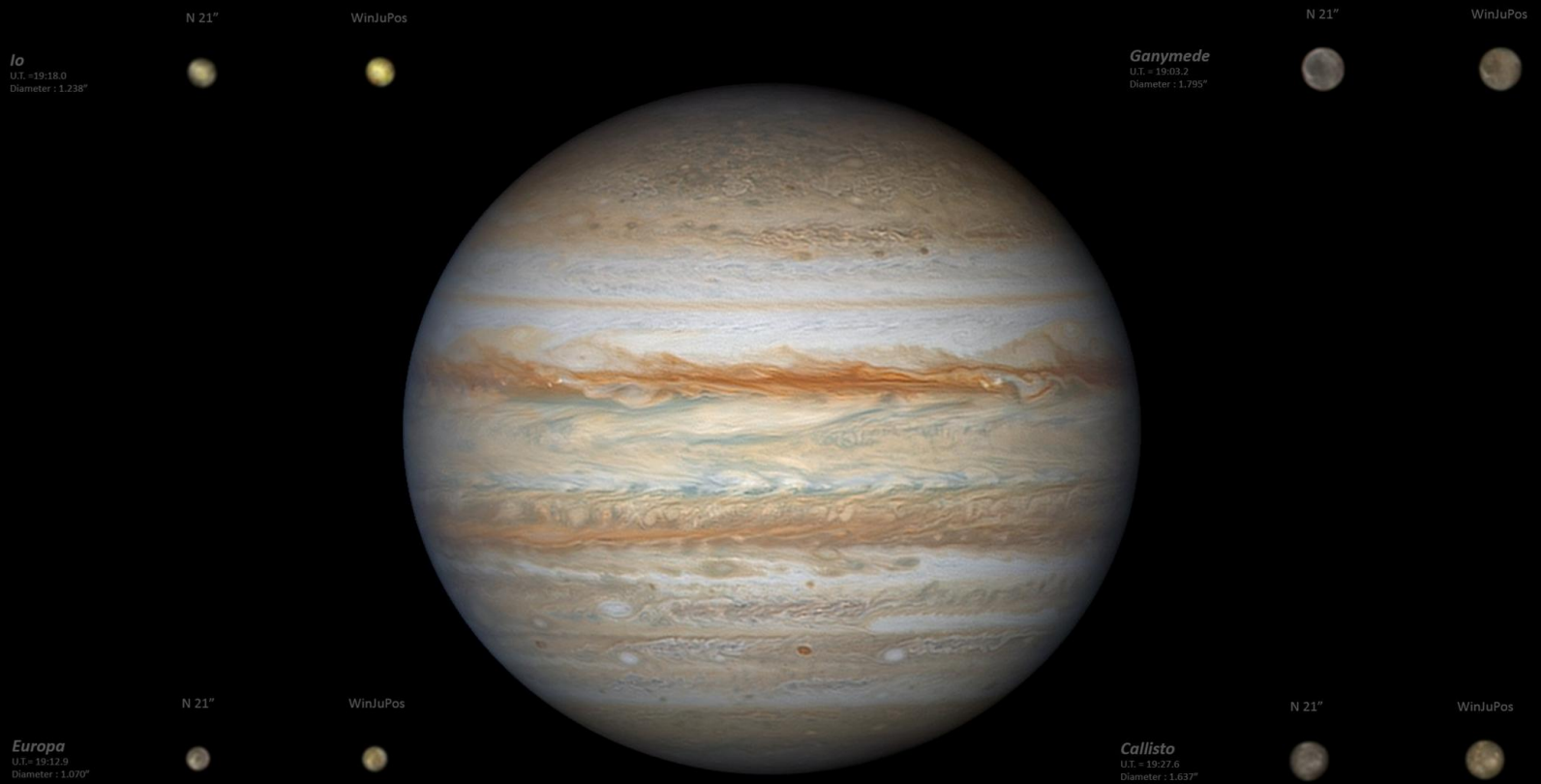




The naming of Player One Astronomy cameras is unique. We name the planetary cameras after planets (Mercury, Venus, Mars, Jupiter, Saturn, Uranus, and Neptune. Earth is not included). The size of each planet to a certain extent represents the size of camera sensors.

Model	Sensor	Format	Resolution	Pixel	Noise	QE	FW	FPS	ADC
Saturn-M SQR	IMX533 mono	11.31×11.31mm (1")	3008×3008	3.76μm	4.46-1e	≈91%	73ke	43FPS	14bit
Saturn-C SQR	IMX533 color	11.31×11.31mm (1")	3008×3008	3.76μm	4.46-1e	≈80%	73ke	43FPS	14bit
Uranus-M	IMX585 mono	11.2×6.3mm (1/1.2")	3856×2180	2.9μm	6.5-0.7e	≈91%	47ke	47FPS	12bit
Uranus-C	IMX585 color	11.2×6.3mm (1/1.2")	3856×2180	2.9μm	6.5-0.7e	≈91%	47ke	47FPS	12bit
Neptune 664C	IMX664 color	7.8×4.5mm (1/1.8")	2704×1540	2.9μm	6.1-0.67e	≈91%	38.5ke	93FPS	12bit
Neptune-C II	IMX464 color	7.9×4.5mm (1/1.8")	2712×1538	2.9μm	2.9-0.7e	≈90%	12ke	93FPS	12bit
Neptune-M	IMX178 mono	7.4×5.0mm (1/1.8")	3096×2078	2.4μm	2.2-1.3e	≈80%	15ke	60FPS	14bit
Neptune-C	IMX178 color	7.4×5.0mm (1/1.8")	3096×2078	2.4μm	2.2-1.3e	≈80%	15ke	60FPS	14bit
Mars-M II	IMX462 mono	5.6×3.2mm (1/2.8")	1944×1096	2.9μm	2.6-0.7e	≈91%	12ke	136FPS	12bit
Mars 662M	IMX662 color	5.6×3.2mm (1/2.8")	1936×1100	2.9μm	6.7-0.7e	≈91%	54ke	108FPS	12bit
Mars-C II	IMX662 color	5.6×3.2mm (1/2.8")	1936×1100	2.9μm	6.7-0.7e	≈91%	54ke	108FPS	12bit
		5.6×3.2mm (1/2.8")							





Jupiter [Marco Lorenzi](#), Navris 21" F3.8@f/19 + Saturn-M SQR camera



Saturn [Marco Lorenzi](#), Navris 21" F3.8@f/19 + Saturn-M SQR camera

## Most powerful camera for Lunar, Solar mosaic and DSO lucky imaging!

- Saturn-M/C SQR camera adopts 1" Sony IMX533 mono/color sensor,
- The 3.76um pixel size accommodates a well depth of 73ke with a total of 8.3MP (the resolution is 3008\*3008), and the diagonal is 17.5mm.
- Passive Cooling System is integrated.
- 43FPS in RAW8, based on Nova Boosting technology.



DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate

Nova Boosting

## Most popular camera for planetary and DSO lucky imaging!

- Uranus-M/C camera adopts the Sony IMX585 1/1.2" format color sensor. The 2.9um pixel size accommodates a well depth of 47Ke with a total of 8.3MP (the resolution is 3856\*2180), and the diagonal is 12.85mm.
- Passive Cooling System is integrated.
- 47FPS in RAW8, based on Nova Boosting technology.



DDR3 256MB

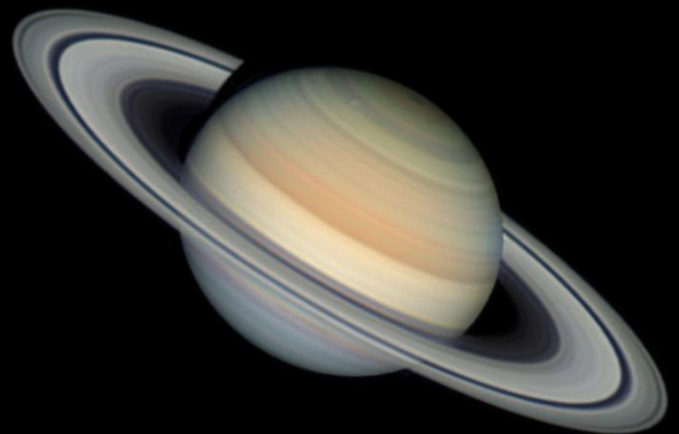
DPS

Passive Cooling

Sensor Tilt Plate

Nova Boosting

Jupiter [Damian Peach](#), C14HD + Uranus-C camera



Saturn [Damian Peach](#), C14HD + Saturn-M SQR camera



## Neptune 664C

- 3rd Gen Neptune664C camera adopts the Sony IMX664 1/1.8" format sensor, no amp-glow make this camera to be successor of 2nd Gen IMX464 camera.
- The 2.9um pixel size accommodates a well depth of 38.5ke with a total of 4.2MP (the resolution is 2704\*1540), and the diagonal is 9mm.
- 93FPS in RAW8 format.



DDR3 256MB

DPS

Passive Cooling

Sensor Tilt Plate

## Best NIR camera for Lunar and planetary imaging!

- Neptune-C II camera adopts the Sony IMX464 1/1.8" format sensor. The 2.9um pixel size accommodates a well depth of 12ke with a total of 4.2MP (the resolution is 2712\*1538), and the diagonal is 9mm.
- 93FPS in RAW8 format.



DDR3 256MB

DPS

Sensor Tilt Plate

## Classic 1/2" camera for Lunar and planetary imaging!

- Neptune-M/C camera adopts the Sony IMX178 1/1.8" format sensor. The 2.4um pixel size accommodates a well depth of 15ke with a total of 6.4MP (the resolution is 3096\*2078), and the diagonal is 9mm.
- 60FPS in RAW8 format.



DDR3 256MB

DPS

Sensor Tilt Plate

## The Latest Addition to the Mars Series—Mars 662M

- Mars 662M adopts the newest 1/2.8" Sony IMX662 mono sensor, full well is 54Ke.
- 2.9um pixel size with a total of 2.1MP, diagonal is 6.44 mm.
- Mars-662M run 108FPS in RAW8 format.



DDR3 256MB

DPS

Sensor Tilt Plate

## New entry-level standard!

- Mars-M II adopts the newest 1/2.8" Sony IMX462 mono sensor, full well is 12Ke.
- Mars-C II adopts the newest 1/2.8" Sony IMX662 color sensor, full well is 54Ke.
- 2.9um pixel size with a total of 2.1MP, diagonal is 6.44 mm.
- Mars-M II run 136FPS in RAW8 format, Mars-C II run 108FPS in RAW8 format.



DDR3 256MB

DPS

Sensor Tilt Plate

## Classic entry-level planetary camera!

- Mars-M adopts the classic 1/2.8" Sony IMX290 mono sensor, full well is 14.6Ke.
- Mars-C adopts the newest 1/2.8" Sony IMX462 color sensor, full well is 12Ke.
- 2.9um pixel size with a total of 2.1MP (1944\*1096), diagonal is 6.44 mm.
- 136FPS in RAW8 format.

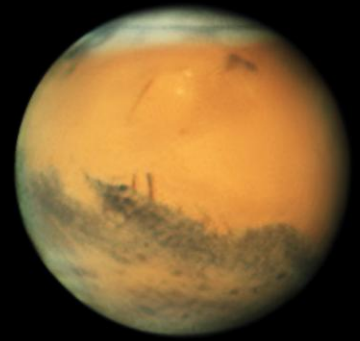


DDR3 256MB

DPS

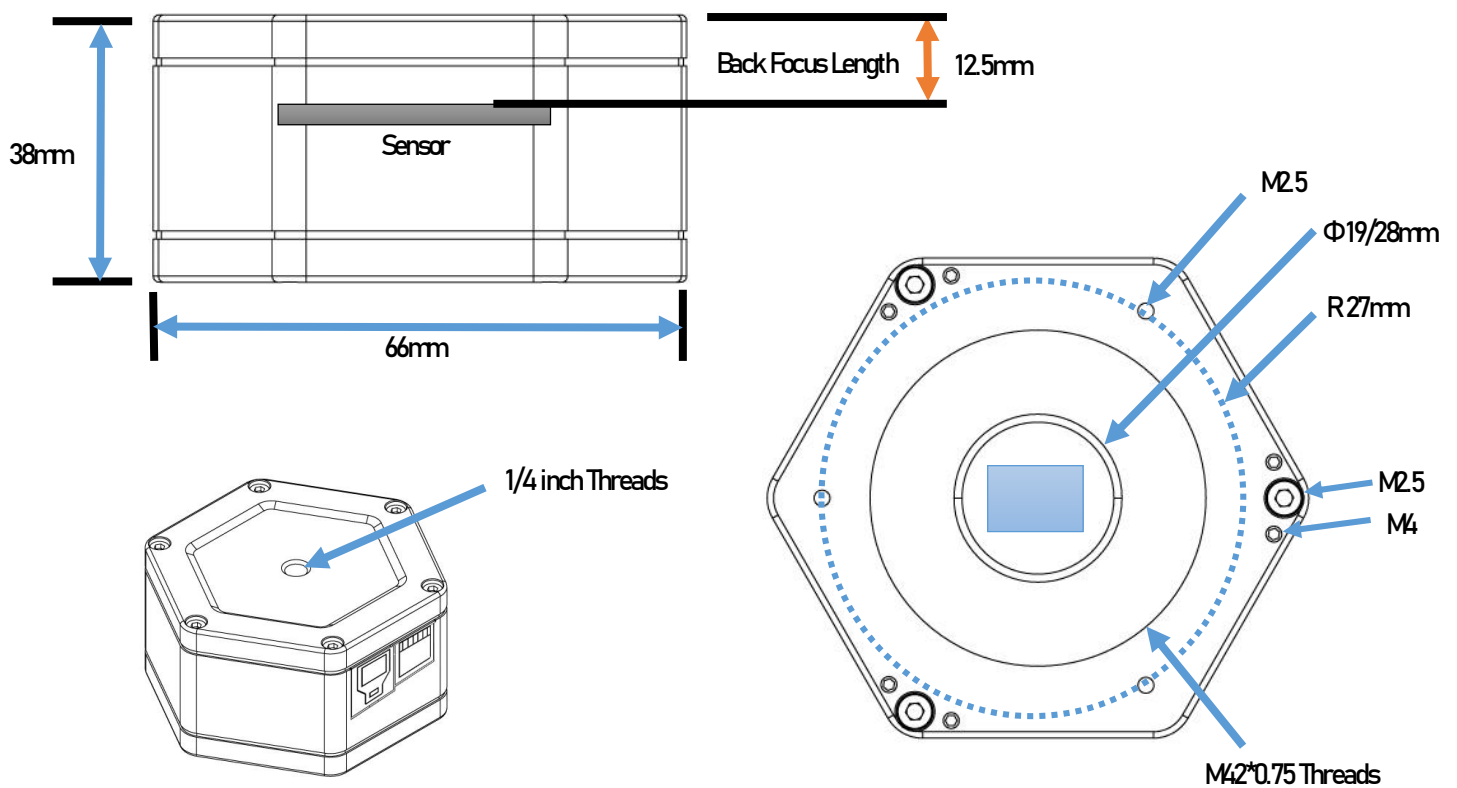
Sensor Tilt Plate





Mars [Damian Peach](#), C14HD + Uranus-C camera

## Solar camera and Planetary camera structure



# Player One Technology

## DPS technology

### Dead Pixel Suppression

New sensor still have some dead pixels, it's "dead" not really mean it totally white or black, just because it's brightness is out of 3 sigma range, and it's position fixed (not random hot pixels).

This technology according to analyze many dark frames to find out fixed abnormal pixels and record the map in camera memory. In imaging, those position of dead pixels will be given a median value according to the active pixels around that abnormal pixel.

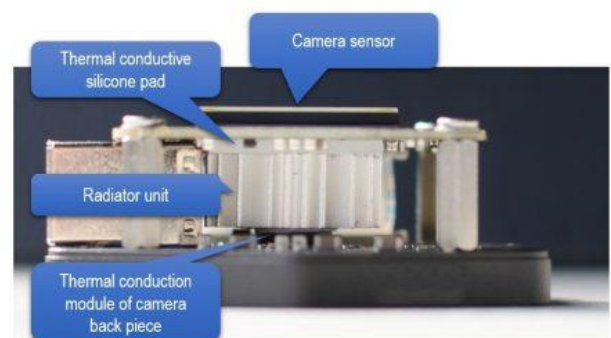
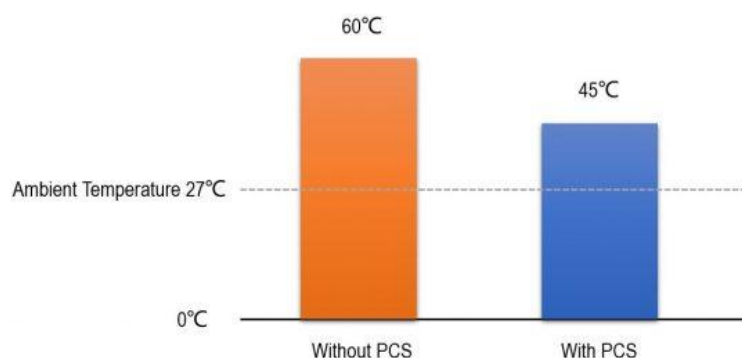


## PCS technology

### Passive Cooling System

Player One add a new feature called Passive Cooling System to conduct the heat from the sensor out. PCS designed for 2/3" or bigger format uncooled cameras.

PCS integrated Models : Apollo series, Uranus series, Saturn series.



## Nova boosting

### Increase the frame rate

This technology improves the frame rate of the sensor to a certain extent through secure hardware technology.

## Overvoltage and overcurrent protection mechanism

### Camera hardware protection

Ensures the safety of your camera and other equipment through overvoltage and overcurrent protection mechanisms.





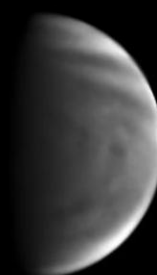
Half Moon [気気気Star](#), C8 + Neptune-C II camera



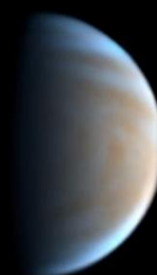
Tulip Nebula [Luke Newbould](#), RASA8 + Uranus-C camera



Saturn [Ecleido Azevedo](#)  
C11 + Uranus-C camera



Ultraviolet  
Baader UVenus filter



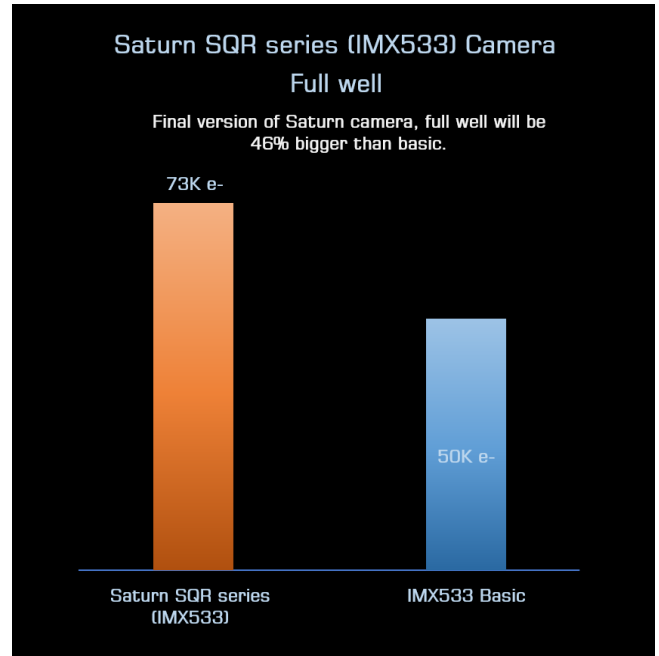
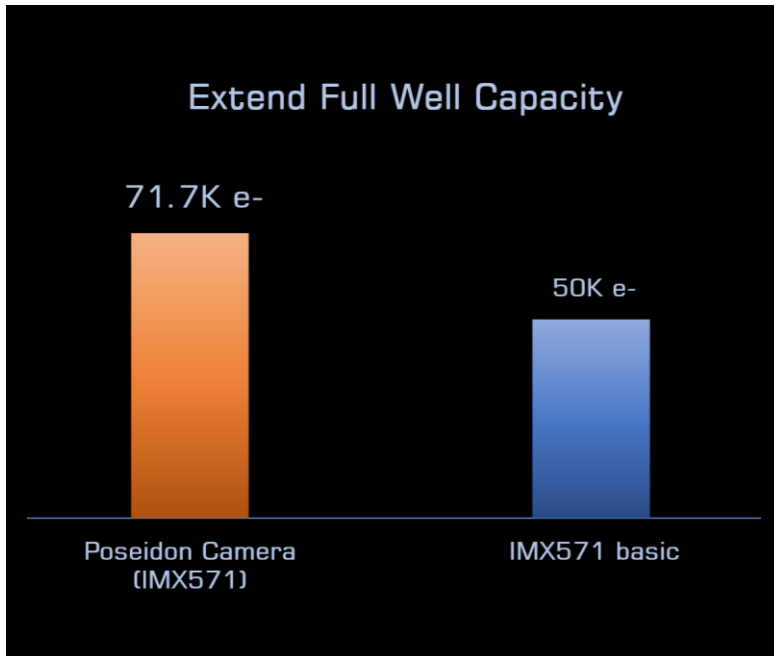
[@GJUV](#)

Venus [Fabio and Gabriela](#)  
16" Newtonian + Neptune-C II camera

# Player One Technology

## Extend Full Well Capacity technology

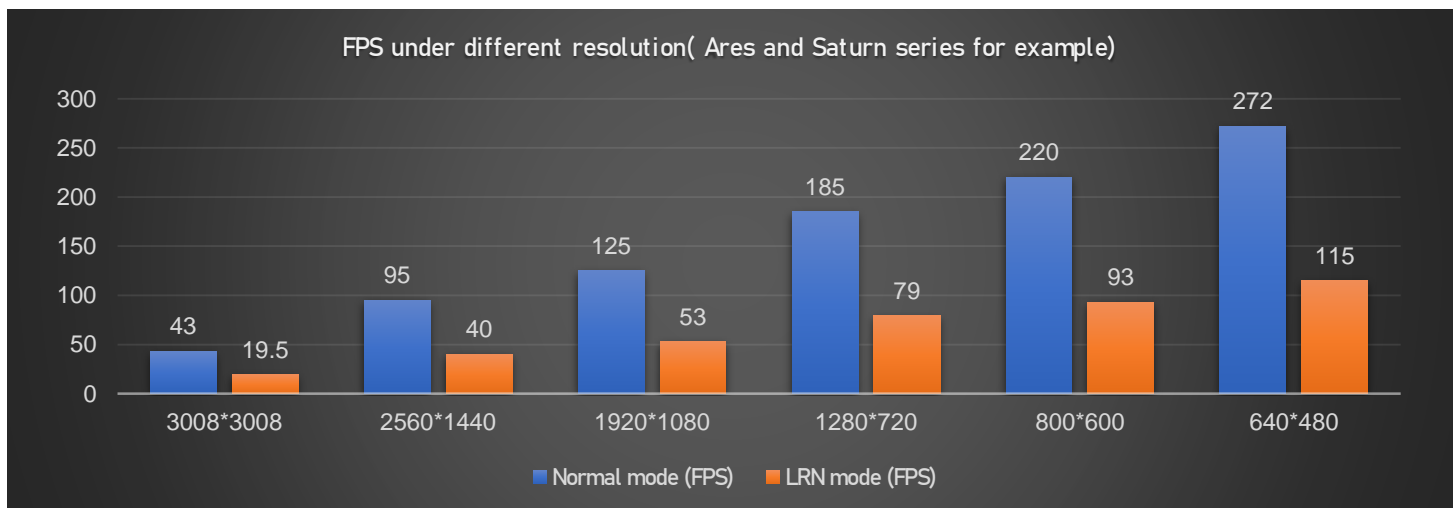
Player One has a unique technology to extend the full well of camera. We use this it on Zeus PRO, Poseidon PRO series, Ares PRO series, Saturn SQR series, and so on.



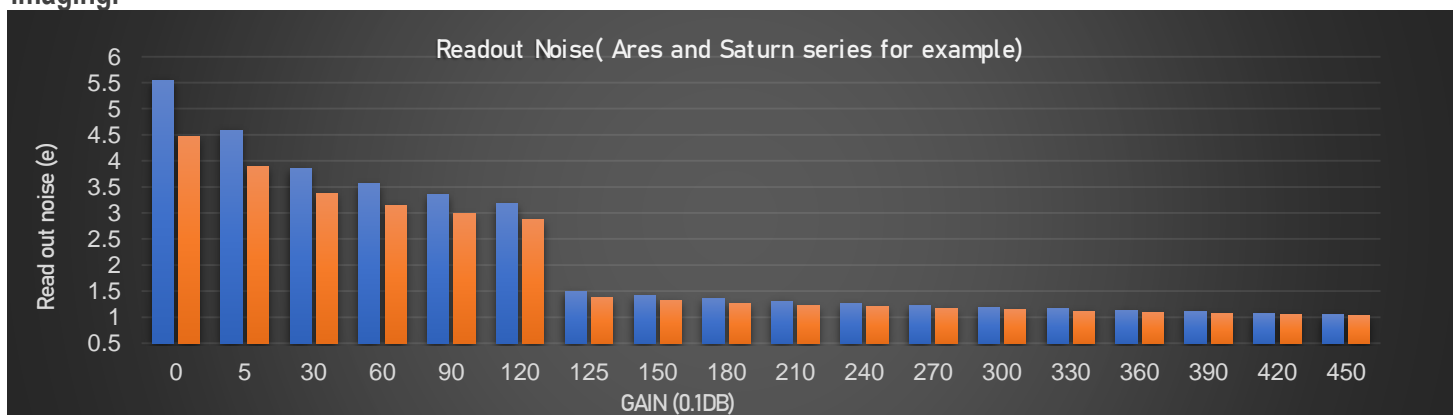
## Dual Sampling Mode

Player One has a unique technology to make Zeus PRO, Poseidon PRO series, Ares PRO series, Saturn SQR series has dual sampling mode. Normal mode and LRN mode, they has different advantages in imaging.

1. Normal mode has faster FPS, it is more suitable for planetary imaging.



2. LRN (low readout noise) mode has lower readout noise and higher dynamic range. it is more suitable for DSO lucky imaging.







The naming of Player One guiding cameras is interesting. Guiding camera is smaller than planetary camera, that's why we choose dwarf planets to name it.

Model	Sensor	Format	Resolution	Pixel	Noise	QE	FW	FPS	ADC
Xena-M	IMX249 mono	11.3×7.1mm(1/1.2")	1936×1216	5.86μm	6.0-3.5e	≈77%	32ke	48FPS	12bit
Sedna-M	IMX178 mono	7.4×5.0mm(1/1.8")	3096×2078	2.4μm	2.2-1.3e	≈80%	15ke	60FPS	14bit
Ceres 462M	IMX462 mono	5.6×3.2mm(1/2.8")	1944×1096	2.9μm	2.6-0.7	≈90%	12.3ke	136FPS	12bit

1944×1096@136fps

720P@205fps



Ceres 462M  
Mono camera

### Best for guiding scope.

- **High Sensitivity** | Well-known Sony IMX462 monochrome sensor.
- **USB3.0** | Up to 136FPS.
- **DPS Technology** | Suppress dead pixels, improve image quality.
- **ST4 Port** | Easy for guiding.
- **Lightweight** | 1.25" Diameter, only 65g.

1936×1216@48fps

1080P@52fps

720P@77fps



Xena-M  
Mono camera

### Best for OAG guiding with long focal length, such as RC system.

- **High Sensitivity** | Well-known Sony IMX249 Monochrome sensor.
- **Nova Boosting Technology** | Break 30FPS limit, 60% Faster.
- **USB3.0** | Up to 48FPS.
- **DPS Technology** | Suppress dead pixels, improve image quality.
- **ST4 Port** | Easy for guiding.
- **Lightweight** | 1.25" Diameter, only 65g.

3096×2078@60fps

2K@90fps

1080P@120fps



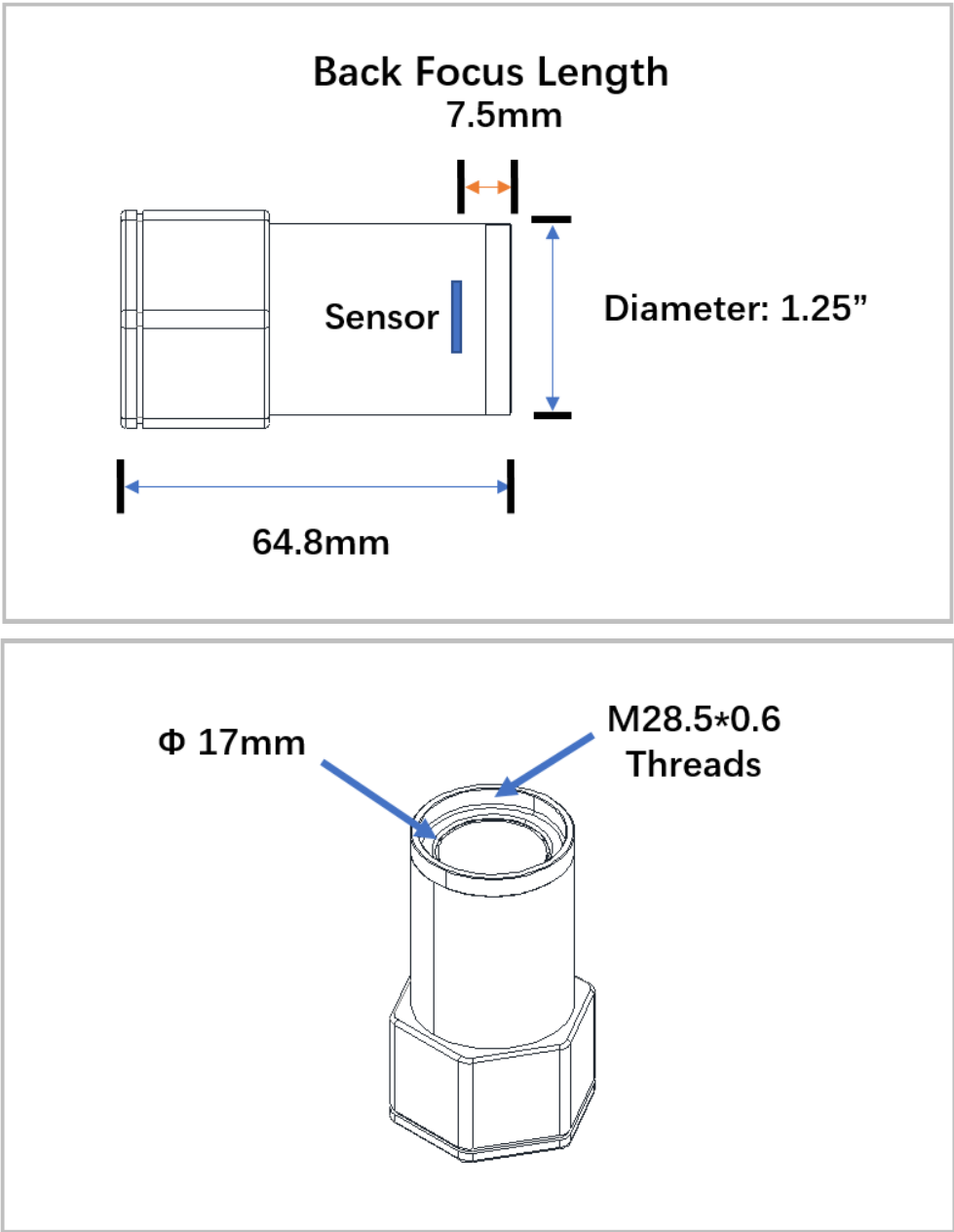
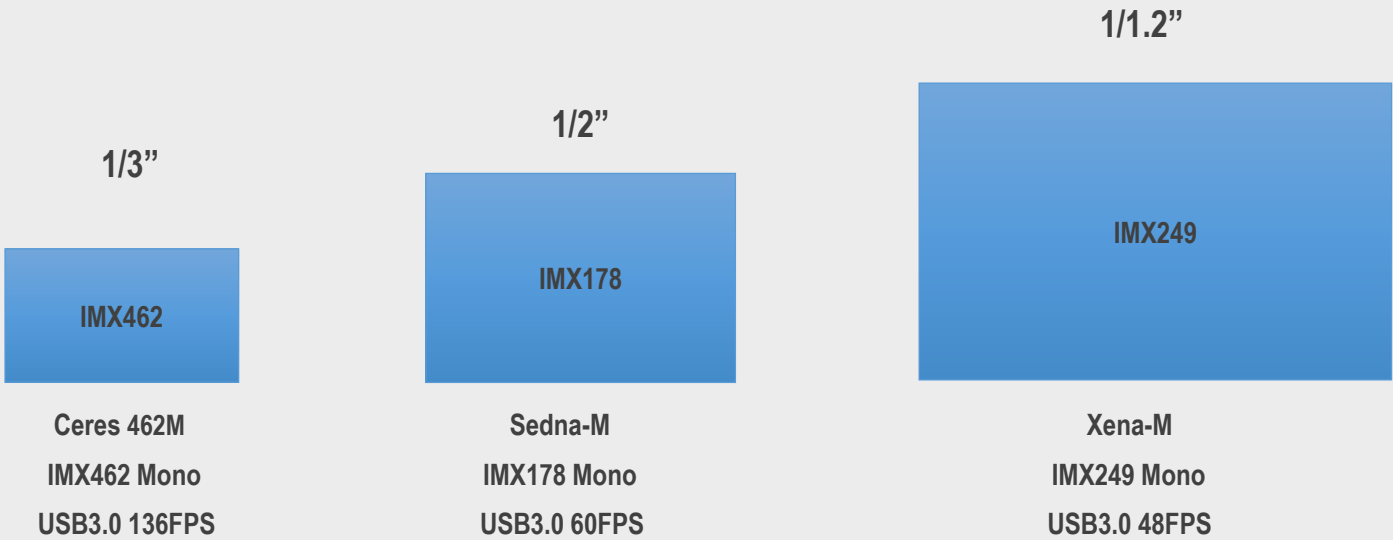
Sedna-M  
Mono camera

### Best for OAG guiding with median focal length, such as Newtonians.

- **High Sensitivity** | Well-known Sony IMX178 Monochrome sensor.
- **USB3.0** | Up to 60FPS.
- **DPS Technology** | Suppress dead pixels, improve image quality.
- **ST4 Port** | Easy for guiding.
- **Lightweight** | 1.25" Diameter, only 65g.



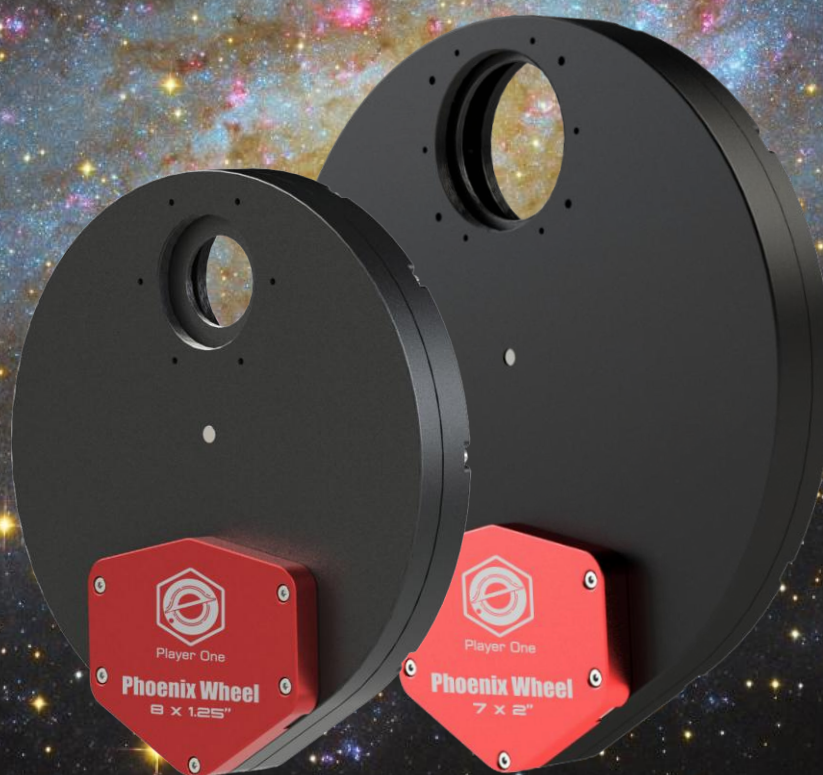
# Guiding Camera Design



# »06

## Filter and Filter Wheel

Improve imaging effect



Model	Clear Aperture	Thickness	Body Threads	Data Port	Weight	Support cameras	Support OAG	Support Filters
8×1.25"	Φ27	21mm	M42×0.75	USBType-C	522g	CF cooled cameras, planetary cameras, guiding cameras	OAG-MIN	1.25"
7×36mm	Φ84.5mm	21mm	M48×0.75	USBType-C	522g	Poseidon, Artemis	OAG-MAX	36mm
5×2"	Φ47mm	21mm	M54×0.75	USBType-C	522g	Poseidon, Artemis, Zeus	OAG-MAX	2"/50mm
7×2"	Φ47mm	21mm	M54×0.75	USBType-C	655g	Poseidon, Artemis, Zeus	OAG-MAX	2"/50mm
7×50mm	Φ49mm	21mm	M54×0.75	USBType-C	655g	Poseidon, Artemis, Zeus	OAG-MAX	50mm



# Filters and Wheels

1.25"-2"



## Standard Filter Wheels

### Phoenix Wheel 8x1.25"

- Design for planetary and DSO imaging, support 1.25" filters.
- Support Ares cooled cameras, and all uncooled cameras.

### Phoenix Wheel 7x36mm

- Design for DSO imaging, support 36mm unmounted filters.
- Support Artemis and Poseidon cooled cameras.

### Phoenix Wheel 5x2"

- Design for DSO imaging, support 2" mounted / 50mm unmounted filters.
- Support Artemis, Poseidon, Zeus cooled cameras.

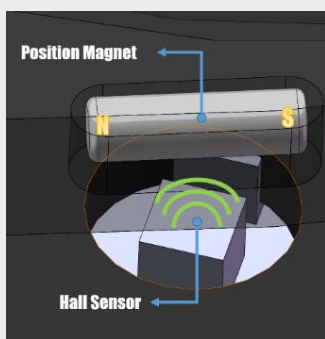
## Big Filter Wheels

### Phoenix Wheel 7x2"

- Design for DSO imaging, support 2" mounted / 50mm unmounted filters.
- Support Artemis, Poseidon, Zeus cooled cameras.

### Phoenix Wheel 7x50mm

- Design for DSO imaging, support 50mm unmounted filters.
- Best for full-frame Zeus cooled camera, without vignette problem.
- Support Artemis, Poseidon, Zeus cooled cameras.

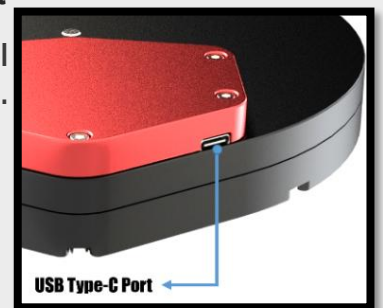


### Hall magnetic positioning technique

Accurate positioning  
Player One's motor filter wheel use Hall sensor to do accurate positioning.

### USB2.0 Type-C DATA port

Type-C Port can make the wheel smaller and easy to plug in.



## Filter Drawer Series

### Filter Drawer MAX

- Support Artemis, Poseidon, Zeus cooled cameras.
- Support FHD-OAG MAX.

### Filter Drawer MINI

- Support Ares cooled cameras, and all uncooled cameras.
- Support FHD-OAG MINI.



### ERF filter



#### Design for Quark Chromosphere

- Reject energy of the Sun.
- Protect you Quark, extend the lifetime.
- Assistant filter, (DO NOT use it for observing)

### UVenus filter



#### Design for planetary imaging

- Transmittance 80%, Bandwidth: 60nm
- Blocking depth:
- OD5 (200-700nm), OD4(700-1100nm), OD3(1100-1500nm)

### Photosphere 7.5nm filter



#### Design for photosphere imaging

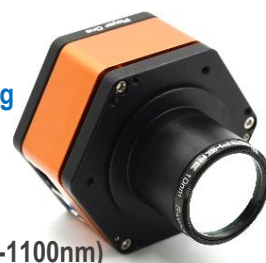
- Increase details from photosphere.
- Suitable with Baader film and Herschel Wedge
- Assistant filter, (DO NOT use it for observing)

### CH4 8nm filter



#### Design for planetary imaging

- Transmittance 90%
- Bandwidth: 8nm
- Blocking depth: OD4 (200-1100nm)



### Anti-Halo Pro 2" Ha+OIII filter

#### Dual band filter for color cameras.

- Anti-Halo coating: Eliminate halo problem around bright stars.
- Excellent effect, real 3.5nm-4.2nm bandwidth.
- Off-band rejection: OD5.0 (1/100000)



Positive side



Negative side

### Anti-Halo 2" UV IR-cut filter

#### Dual band filter for color cameras.

- Anti-Halo coating: Eliminate halo problem around bright stars.
- Off-band rejection: OD4.0 (1/10000)



Series	Model	Size	Mount Thickness	Glass Thickness	Threads	Support Filter Wheel	Support Filter Drawer
Anti-Halo PRO	Ha+OIII	2"	5mm	1.85mm	M48×0.75	5×2"/7×2"	MAX/MN
Anti-Halo	UVIR-CUT	2"	5mm	1.85mm	M48×0.75	5×2"/7×2"	MAX/MN
E-series	Photosphere 7.5nm	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
E-series	CH4 8nm	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
E-series	UVenus	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
S-series	UVIR-CUT	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
S-series	IR685	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
S-series	IR850	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
S-series	ERF	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN
S-series	Photosphere 10nm	1.25"	5mm	1.85mm	M28.5×0.6	8×1.25"	MN



### FHD-OAG series : No Vignetting Design

- FHD-OAG use 8\*14mm prism, it is close to 16:9 format. No vignette problem with big sensor such like Xena-M camera. The prism height is only 8mm, it can be setup closer to light path center and get more light.
- Helix focuser included.
- FHD-OAG MAX design for Filter Drawer MAX, Phoenix Wheel 7x36 / 5x2" / 7x2" / 7x50.
- FHD-OAG MINI design for Filter Drawer MINI, Phoenix Wheel 8x1.25".



**8x14mm Prism**

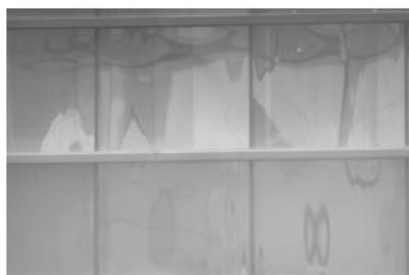
### FHD-OAG MAX Vignetting Test



Sensor: IMX462  
**1/3" Format**



Sensor: IMX178  
**1/2" Format**



Sensor: IMX174/249  
**1/1.2" Format**





**ACS (Active Cooling System) : Best assistant for solar imaging.**

## What is ACS?

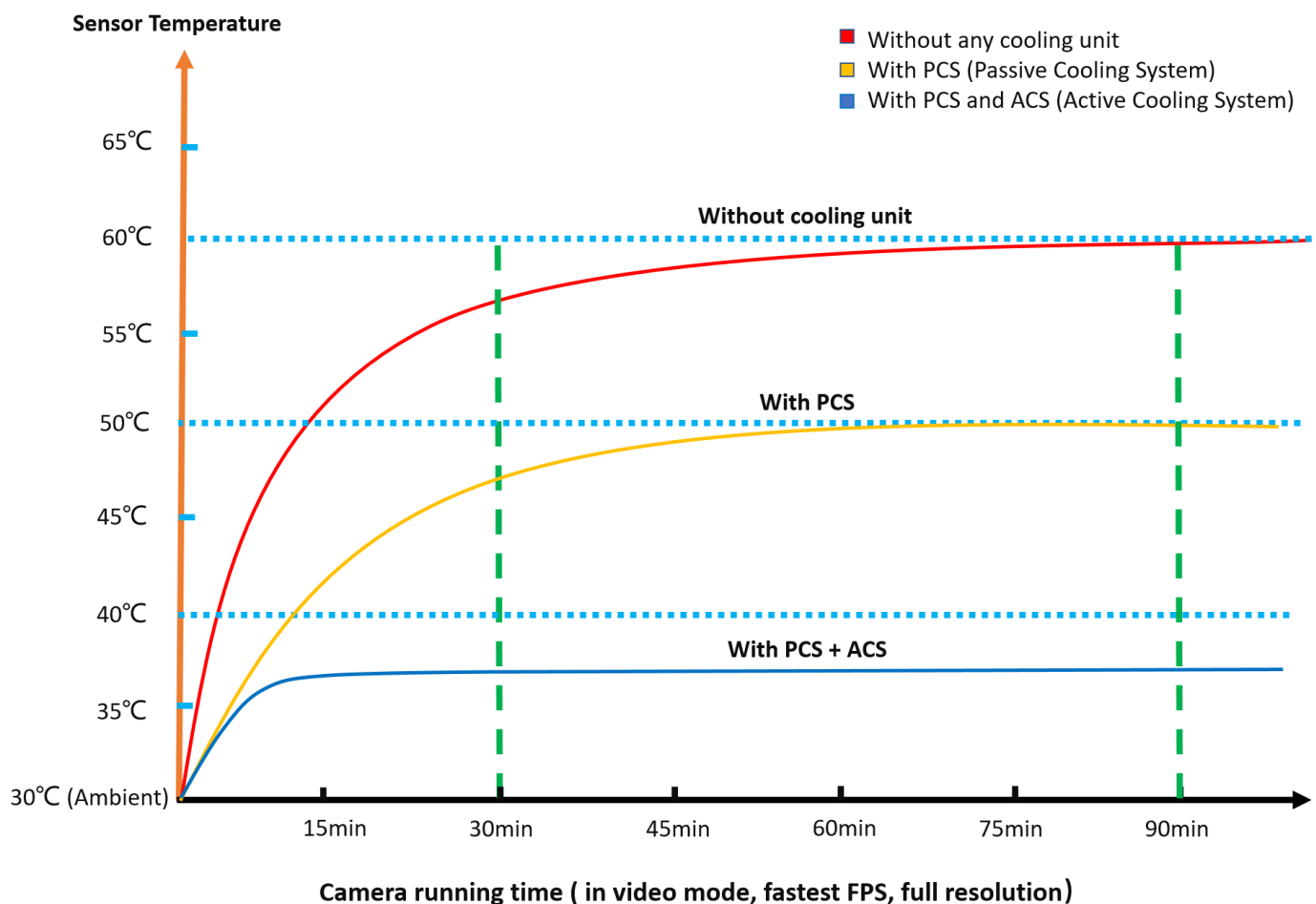
- ACS (Active Cooling System) is a external air-cooled system, designed for solar and big format planetary cameras.

## Why I need ACS?

- ACS (Active Cooling System) is a external air-cooled system, designed for solar and big format planetary cameras.
- ACS can provide much better temperature control for uncooled cameras. We all have some bad experiences in hot summer. The temperature of sensor rising up and camera shield is too hot to touch, afraid of the camera can't working normally. We have been aware of the heating problem before, so we added PCS (Passive Cooling System) to the camera. However, looks it is not enough! In 2022, summer ambient temperature even over 40°C (104°F) for a month, camera sensor temperature might close to 60°C in long time using under sunlight. Although our users said Player One camera is still working well in hot day, but we think it's still has damage risk. So we decide to make this ACS unit, to provide much better temp control.



## Comparison between 3 different setup





## Customer Service

### Manuals

Product manuals and usage manuals can help beginners to learn fast.

### Tutorials

We will upload tutorials about planetary and DSO imaging, and post-processing too.



### Activity

Hold online activities, especially when some astronomical phenomena happens.

### Promotion

On Black Friday and Christmas will have a very attractive promotion.



## Technical support

Player One love astrophotography very much, and we like to share and communicate with astronomers, any technical question or issue will be answered in 24hrs.

Consultation, Purchase and After-sales service: [support@player-one-astronomy.com](mailto:support@player-one-astronomy.com)

Business and Cooperation: [vanessa.zhang@player-one-astronomy.com](mailto:vanessa.zhang@player-one-astronomy.com)

Facebook Message: <https://www.facebook.com/PlayerOneAstronomy>

## FAQ

### 1. I have never heard of this camera, is it reliable?

We are called Player One, like our company name, the main electronic components are in high quality, all aspects of the performance has reached the high standard of the market.

### 2. Do they familiar with astrophotography?

Yes, we are. The CEO of Player One is an experienced astrophotographer, and our engineers are familiar with astronomical products.

### 3. What's the difference between your camera and other brands

Our camera has a lot of advantages. We add DDR buffer, DPS technology, Sensor Tilter, Nova Boosting, Passive Cooling System into our planetary camera, and created solar cameras. In last year, we made new cooled camera, it is more advanced, Rear 4P tilter, Deep Cooling System, USB Type-C port and entire BFL solution.

### 4. How many different drivers of the camera?

Basic :

- Camera native driver (Windows 7/8/10/11)
- ASCOM driver (ASCOM 6.5 required)
- Camera Directshow driver (Windows 7/8/10/11)
- INDI & INDI GO driver for Linux and Raspberry Pi.

For developer:

- WINDOWS SDK
- Linux SDK
- Mac OS SDK
- Labview SDK

### 5. Support Software

- Sharpcap 4.0 and upper
- Firecapture 2.7 and upper
- N.I.N.A 2.1 and upper
- Astro DMx 1.7.2 and upper
- MetaGuide 6.1 and upper
- PHD2 and upper
- The SKY Imaging bundle and X2 plugin
- SGP (via ASCOM)
- Maxim DL (via ASCOM)
- APT (via ASCOM)
- Nebulosity(via ASCOM)
- AND SO ON

# Worldwide Dealers



**Official Dealer (Germany)**  
Telescope-Service  
Ransburg GmbH Von-Myra-Straße 8 85599 Parsdorf  
TEL: +49-(0)89-9922875-0  
FAX: +49-(0)89-9922875-99



**Official Dealer (France)**  
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E-mail: [info@tecnosky.it](mailto:info@tecnosky.it)



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33030 – Campoformido (UD), Italy  
TEL: +39-0432-652609  
E-mail: [info@skypoint.it](mailto:info@skypoint.it)



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38410 – Los Realejos  
S.C. de Tenerife, Canary Islands – Spain  
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Email: [info@alphacygni.com](mailto:info@alphacygni.com)



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